



# Dave Sherburne

Dave@ArtSatellite.com • www.ArtSatellite.com

## CAREER EXPERIENCE

Storyboard Artist  
*"Family Guy"*

Fox TV Animation, Los Angeles, CA  
*October, 2008 - Present*

Responsibilities included:

- Meeting with director to pitch rough storyboards
- Completing storyboards from script provided

Storyboard Revisionist  
*"Family Guy"*

Fox TV Animation, Los Angeles, CA  
*June, 2007 - October, 2008*

Responsibilities included:

- Making changes to storyboards as specified by the director
- Prepping storyboards with dialogue, numbering and descriptions

Storyboard Revisionist  
*"Class of 3000"*

Cartoon Network Studio, Burbank, CA  
*October, 2006 - January, 2007*

Responsibilities included:

- Making changes to storyboards as specified by the director
- Prepping storyboards with dialogue, numbering and descriptions
- Using Photoshop to prepare storyboard roughs from thumbnails

Production Intern  
*"Class of 3000"*

Cartoon Network Studio, Burbank, CA  
*July, 2006 - September, 2006*

Responsibilities included:

- Using Photoshop to prepare storyboard roughs from thumbnails
- Taking notes for retakes during editing sessions
- Scanning and copying of production artwork / storyboards
- Entering and organizing files in production database

Production Intern  
*"The X's"*

Nickelodeon Animation Studio, Burbank, CA  
*January, 2006 - March, 2006*

Responsibilities included:

- Scanning and filing of production artwork
- Attending production meetings and taking notes
- Entering and organizing files in production database
- Providing clerical assistance to team members

## FORMAL EDUCATION

The Art Institute of California, San Diego, CA  
BS in Media Arts and Animation

Hartford Art School, West Hartford, CT  
BFA in Illustration

## SKILLS

Animation/Graphics Software:

- Adobe Photoshop CS
- Adobe Illustrator CS
- Adobe After Effects
- Macromedia Flash
- Maya Complete 6.5
- 3D Studio Max